

# CMPS 112, Spring 2019 Final

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| Section      | Points     | Score |
|--------------|------------|-------|
| Part I       | 50 points  |       |
| Part II      | 34 points  |       |
| Part III     | 50 points  |       |
| <b>Total</b> | 134 points |       |

## Instructions

- **You have 180 minutes to complete this exam.**
- This exam is **closed book**. You may use one double-sided page of notes, but no other materials.
- Avoid seeing anyone else's work or allowing yours to be seen.
- Do not communicate with anyone but an exam proctor.
- To ensure fairness (and the appearance thereof), **proctors will not answer questions about the content of the exam**. If you are unsure of how to interpret a problem description, state your interpretation clearly and concisely. *Reasonable interpretations* will be taken into account by graders.

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# Part I: General multiple choice

Select **one** answer that best answers each question.

- [3pts]** What are the free variables of the lambda calculus expression  $(\lambda x \rightarrow x y (\lambda z \rightarrow x)) (\lambda a b \rightarrow x)$ ?
  - x, y, z
  - x, z, a, b
  - x, y
  - x
  - y
- [3pts]**  $(\lambda x \rightarrow (\lambda y \rightarrow x)) \text{ apple} =b> ???$ 
  - apple
  - $\lambda y \rightarrow \text{apple}$
  - $\lambda x \rightarrow \text{apple}$
  - $\lambda y \rightarrow y$
  - $\lambda x \rightarrow y$
- [3pts]** Which of the following lambda calculus terms are in normal form ?
  - $(\lambda x \rightarrow x x) y$
  - $x y$
  - $(\lambda x \rightarrow x x) (\lambda y \rightarrow y y)$
  - $x (\lambda y \rightarrow y)$
  - A and C
  - B and D
- [4pts]** Which of the following is **not** a pattern in Haskell?
  - $((1, \_):xs)$
  - $x:[]$
  - $[x]$
  - $[x,y,[z]]$
  - all of the above are patterns

5. **[5pts]** What is the most general type of the Haskell function `foo`?

```
foo bar (x:xs)
  | bar x      = x : foo bar xs
foo bar (x:xs) = foo bar xs
foo bar []     = []
```

- (a)  $(a \rightarrow b) \rightarrow [a] \rightarrow [b]$
- (b)  $(\text{Int} \rightarrow \text{Bool}) \rightarrow [\text{Int}] \rightarrow [\text{Bool}]$
- (c)  $(a \rightarrow \text{Bool}) \rightarrow [a] \rightarrow [a]$
- (d)  $(\text{Bool} \rightarrow a) \rightarrow [b] \rightarrow [b]$
- (e)  $(a \rightarrow \text{Bool}) \rightarrow [a] \rightarrow [b]$

6. **[4pts]** What does the following Haskell program evaluate to?  
(See Haskell cheat sheet for `map` definition)

```
let f = (\x -> \y -> x + y) in
  map (f 3) [1, 2, 3]
```

- (a) Type Error
- (b) `[9]`
- (c) `[(1, 3), (2, 3), (3, 3)]`
- (d) `[4, 5, 6]`
- (e) `[1, 2, 3]`

7. **[5pts]** What does this Haskell program evaluate to?  
(See Haskell cheat sheet for `foldl` definition)

```
foldl (++) "" ["foo", "bar", "baz"]
```

- (a) Type error
- (b) `["baz", "bar", "foo"]`
- (c) `["foo", "bar", "baz"]`
- (d) `"foobarbaz"`
- (e) `"bazbarfoo"`
- (f) `"zabraboof"`

8. [5pts] What does this Haskell program evaluate to?  
(See Haskell cheat sheet for `foldr` definition)

```
foldr (++) "" ["foo", "bar", "baz"]
```

- (a) Type error
  - (b) ["baz", "bar", "foo"]
  - (c) ["foo", "bar", "baz"]
  - (d) "foobarbaz"
  - (e) "bazbarfoo"
  - (f) "zabraboof"
9. [4pts] What does this Haskell expression evaluate to?

```
let a = "foo" in
  let b = "bar" in
    let c = "baz" in
      let f b = a ++ b ++ c in
        let b = "qux" in
          let c = "fred" in
            f b
```

- (a) "foobarbaz"
- (b) "foobarfred"
- (c) "fooquxfred"
- (d) "fooquxbaz"
- (e) None of the above

10. [6pts] A case expression is *exhaustive* if all possible values are matched by at least one pattern. Consider the following data type:

```
data Paragraph =  
  Text String  
  | Heading Int String  
  | List Bool [String]
```

Assuming `p` has type `Paragraph`, which of the following case statements are **not** exhaustive?

(a) 

```
case p of  
  Heading n str -> ...  
  Text str -> ...  
  List _ els -> ...
```

(b) 

```
case p of  
  Heading n _ -> ...  
  List b [_] -> ...  
  Text str -> ...
```

```
case p of  
  _ -> ...
```

(d) 

```
case p of  
  Text _ -> ...  
  List _ _ -> ...  
  Heading _ _ -> ...
```

(e) 

```
case p of  
  _ -> ...  
  List b [_] -> ...
```

(f) They are all exhaustive

11. [3pts] What does the following Haskell program evaluate to?

```
case (Heading 3 "Intro") of
  Heading n str -> "foo"
  Heading 3 str -> "bar"
  Heading _ str -> "baz"
  _             -> "qux"
```

- (a) "foo"
- (b) "bar"
- (c) "baz"
- (d) "qux"
- (e) Type error

12. [5pts] What does the following Haskell program evaluate to?

(See Haskell cheat sheet for `filter` definition)

```
let ps = [Heading 3 "head", Text "text", List True ["item1"]] in
let f = (\p -> case p of
           List b item -> True
           _ -> False) in
  filter f ps
```

- (a) [False, False, True]
- (b) "headtext"
- (c) [Heading 3 "head", Text "text"]
- (d) [List True ["item1"]]
- (e) "item1"
- (f) None of the above

## Part II: Syntax and typing

13. [4pts] Consider the following grammar for lambda calculus, where  $x$  is any token matched by the regular expression  $[a-zA-Z][a-zA-Z0-9]^*$ .

```
e := \x -> e
    | e1 e2
    | x
    | ( e )
```

According to this grammar, which of the following expressions are syntactically **invalid**?

- (a)  $\backslash(x9\ yy)\ ->\ yy$
  - (b)  $\backslash y\ ->\ x0y$
  - (c)  $x\ x$
  - (d)  $(e\ (e))$
  - (e) all of the above are invalid
  - (f) all of the above are valid
14. [3pts] Consider the partially implemented algebraic data type below that represents abstract syntax trees (ASTs) for the grammar above.

```
data Expr =
  | Abs __a__ __b__
  | App __c__ Expr
  | Var String
```

For each blank (labeled a-c), fill in a type to complete the data type.

(a) \_\_\_\_\_

(b) \_\_\_\_\_

(c) \_\_\_\_\_

15. [3pts] What is a possible AST representing the expression

```
(\x -> \y -> x y) z
```

- (a)  $(\text{Abs } "x" "y" (\text{App } "x" "y")) (\text{Var } "z")$
- (b)  $(\text{Abs } "x" (\text{Abs } "y" (\text{App } "x" "y")) (\text{Var } "z"))$
- (c)  $(\text{App } (\text{Abs } "x" (\text{Abs } "y" (\text{App } (\text{Var } "x") (\text{Var } "y")))) (\text{Var } "z"))$
- (d)  $(\text{App } (\text{Abs } (\text{Var } "x") (\text{Abs } (\text{Var } "y") (\text{App } (\text{Var } "x") (\text{Var } "y")))) (\text{Var } "z"))$
- (e) none of the above are valid

16. **[12pts]** Consider the following type system for lambda calculus. (Note: this is a subset of the type system we used for Nano.)

[T-Var] -----  
 $[x:T] \vdash x :: T$

[T-Abs] -----  
 $G, x:T1 \vdash e :: T2$   
 $G \vdash \lambda x \rightarrow e :: T1 \rightarrow T2$

[T-App] -----  
 $G \vdash e1 :: T1 \rightarrow T2 \quad G \vdash e2 :: T1$   
 $G \vdash e1 e2 :: T2$

Types are represented by the following grammar:

$T ::= \text{Int}$   
 $\quad | T1 \rightarrow T2$

Below is a partial proof that the expression  $(\lambda x \rightarrow \lambda y \rightarrow y) z$  is well-typed in the typing context  $G = [z:\text{Int}]$ . For each blank (labeled a-f), fill in a typing rule, expression, or type to complete the proof.

[\_\_a\_\_] -----  
 $[z:\text{Int}, x:\text{Int}, y:\text{Int}] \vdash y :: \text{Int}$

[\_\_b\_\_] -----  
 $[z:\text{Int}, x:\text{Int}] \vdash \text{__c__} :: \text{Int} \rightarrow \text{Int}$

[T-Abs] ----- [T-Var]  
 $[z:\text{Int}, x:\text{Int}] \vdash \lambda x \rightarrow \lambda y \rightarrow y :: \text{__d__} \quad [z:\text{Int}] \vdash \text{__e__} :: \text{Int}$

[\_\_f\_\_] -----  
 $[z:\text{Int}] \vdash (\lambda x \rightarrow \lambda y \rightarrow y) z :: \text{Int} \rightarrow \text{Int}$

(a) -----

(b) -----

(c) -----

(d) -----

(e) -----

(f) -----



17. [4pts] What is the unifier of the following two types (where  $a, b, x, y$  are type variables)?

$$\begin{aligned} &(a \rightarrow \text{Int}) \rightarrow b \\ &x \rightarrow (y \rightarrow \text{Int}) \end{aligned}$$

- (a)  $[a / x, b / \text{Int}, y / \text{Int}]$
- (b)  $[x / a, b / \text{Int}, y / \text{Int}]$
- (c)  $[x / a, b / (y \rightarrow \text{Int})]$
- (d)  $[x / (a \rightarrow \text{Int}), b / (y \rightarrow \text{Int})]$
- (e) A or B
- (f) None of the above
- (g) Cannot unify

18. [4pts] What is the result of applying the following substitution?

$$[b / (a \rightarrow a), c / a, d / e] \text{ forall } c . (b \rightarrow (c \rightarrow c) \rightarrow f)$$

- (a)  $(a \rightarrow a) \rightarrow (a \rightarrow a) - f$
- (b)  $\text{forall } a . (a \rightarrow a) \rightarrow (a \rightarrow a) - f$
- (c)  $\text{forall } c . (a \rightarrow a) \rightarrow (c \rightarrow c) - f$
- (d)  $\text{forall } a . b \rightarrow (a \rightarrow a) - f$
- (e) None of the above

19. [4pts] Which of the following types is a valid instantiation of the polymorphic type  $\text{forall } a . \text{forall } b . (a \rightarrow b) \rightarrow [(a, c)] \rightarrow [b]$

- (a)  $\text{forall } b . (c \rightarrow b) \rightarrow [(c, c)] \rightarrow [b]$
- (b)  $(d \rightarrow e) \rightarrow [(d, f)] \rightarrow [e]$
- (c)  $(c \rightarrow d) \rightarrow [(c, c)] \rightarrow [d]$
- (d)  $(d \rightarrow e) \rightarrow [(f, g)] \rightarrow [h]$
- (e) None of the above

## Part III: Recursion and folding

Given a list of numbers, a number `old`, and a number `new`, `replace` returns a list of numbers where every occurrence of `old` has been replaced by `new`

```
replace :: [Int] -> Int -> Int -> [Int]
```

Your implementations must pass the following test cases.

```
replace [1, 2, 3] 2 4
  ==> [1, 4, 3]
```

```
replace [1, 2, 3] 4 5
  ==> [1, 2, 3]
```

```
replace [1, 2, 2] 2 4
  ==> [1, 4, 4]
```

Unless noted, you may only use the following library functions. (You may also use the list constructors `(:)` and `[]`.)

```
(==) :: Eq a => a -> a -> Bool
```

```
(++) :: [a] -> [a] -> [a]
```

```
reverse :: [a] -> [a]
```

20. [10pts] **Head recursive replace** Implement the Haskell function `replace` using **head recursion**.

```
replace :: [Int] -> Int -> Int -> [Int]
```

21. [10pts] **Tail recursive replace** Implement the Haskell function `replace` using **tail recursion**.

```
replace :: [Int] -> Int -> Int -> [Int]
```

22. [10pts] Left fold **replace**

```
foldl :: (b -> a -> b) -> b -> [a] -> b
```

Implement the Haskell function `replace` using `foldr` (in addition to any of the permitted library functions). **Your implementation should not contain any recursive calls.**

```
replace :: [Int] -> Int -> Int -> [Int]
```

23. [10pts] Right fold **replace**

```
foldr :: (a -> b -> b) -> b -> [a] -> b
```

Implement the Haskell function `replace` using `foldr` (in addition to any of the permitted library functions). **Your implementation should not contain any recursive calls.**

```
replace :: [Int] -> Int -> Int -> [Int]
```

24. [10pts] **Lambda calculus replace**

Now write a lambda calculus function `replace` for Church-encoded natural numbers. You may use any function in the “Lambda Calculus cheat sheet” as well as the equality function `EQL`. `EQL n m` returns `TRUE` if `n` and `m` represent the same number, and `FALSE` otherwise. Your function may use head or tail recursion.

Your implementations must pass the following test cases.

```
eval test0:
  REPLACE FALSE TWO FOUR
  ==> FALSE

eval test1:
  REPLACE (PAIR ONE (PAIR TWO (PAIR THREE FALSE))) TWO FOUR
  ==> (PAIR ONE (PAIR FOUR (PAIR THREE FALSE)))

eval test2:
  REPLACE (PAIR ONE (PAIR TWO (PAIR THREE FALSE))) FOUR FIVE
  ==> (PAIR ONE (PAIR TWO (PAIR THREE FALSE)))

eval test3:
  REPLACE (PAIR ONE (PAIR TWO (PAIR TWO FALSE))) TWO FOUR
  ==> (PAIR ONE (PAIR FOUR (PAIR FOUR FALSE)))
```

```
let REPLACE =
```



# Reference material (You may detach this sheet)

## 1 Lambda calculus cheat sheet

```
-- Booleans -----
let TRUE = \x y -> x
let FALSE = \x y -> y
let ITE = \b x y -> b x y
let NOT = \b x y -> b y x
let AND = \b1 b2 -> ITE b1 b2 FALSE
let OR = \b1 b2 -> ITE b1 TRUE b2

-- Pairs -----
let PAIR = \x y b -> b x y
let FST = \p -> p TRUE
let SND = \p -> p FALSE

-- Recursion -----
let FIX = \stp -> (\x -> stp (x x)) (\x -> stp (x x))

-- Lists -----
let EMPTY = \xs -> xs (\x y z -> FALSE) TRUE
let APPEND = FIX (\rec l1 l2 ->
  ITE (EMPTY l1)
    l2
    (PAIR (FST l1) (rec (SND l1) l2)))

-- Numbers -----
let ZERO = \f x-> x
let ONE = \f x -> f x
let TWO = \f x -> f (f x)
let THREE = \f x -> f (f (f x))
let FOUR = \f x -> f (f (f (f x)))
let FIVE = \f x -> f (f (f (f (f x)))

-- Arithmetic -----
let INC = \n f x -> f (n f x)
let ADD = \n m -> n INC m
let MUL = \n m -> n (ADD m) ZERO
let ISZ = \n -> n (\z -> FALSE) TRUE
```

## 2 Haskell cheat sheet

```
foldr :: (a -> b -> b) -> b -> [a] -> b
foldr f b []      = b
foldr f b (x:xs) = f x (foldr f b xs)

foldl :: (b -> a -> b) -> b -> [a] -> b
foldl f b xs      = helper b xs
  where
    helper acc []      = acc
    helper acc (x:xs) = helper (f acc x) xs

filter :: (a -> Bool) -> [a] -> [a]
filter pred []      = []
filter pred (x:xs)
  | pred x          = x : filter pred xs
  | otherwise       = filter pred xs

map :: (a -> b) -> [a] -> [b]
map _ []           = []
map f (x:xs)      = f x : map f xs
```